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DIPLOMA EXAMINATION IN ENGINEERING/TECHNOLOGY/ MANAGEMENT/COMMERCIAL PRACTICE — APRIL, 2018

SMART DEVICE PROGRAMMING

[Time: 3 hours

(Maximum marks: 100)

PART — A

(Maximum marks: 10)

Marks

- I Answer all questions in one or two sentences. Each question carries 2 marks.
 - 1. List any two IDEs for Android application development.
 - 2. Define intent in Android.
 - 3. State the function of bundle in Android.
 - 4. List any two layouts in Android UI."
 - 5. Write the HTML 5 code to create an input field accepting email address. $(5 \times 2 = 10)$

PART --- B

(Maximum marks: 30)

- II Answer any five of the following questions. Each question carries 6 marks.
 - 1. Explain the steps to install Android Studio IDE.
 - 2. Describe the steps to create AVD in Android Studio.
 - 3. Describe how to return results from Android activity using intent.
 - 4. Write an Android layout XML code to create a login form with following fields: username, numeric password and Login button.
 - 5. Explain various default content providers in Android.
 - 6. Compare inline and internal styles in CSS.
 - 7. Write a short note on PhoneGap technology.

 $(5 \times 6 = 30)$

PART — C

(Maximum marks: 60)

	(Answer one full question from each unit. Each full question carries 15 marks.)	
	Unit — I	
III	(a) Explain the important files and folders in Android project.	9
	(b) Describe the features of 1G and 2G technologies.	6
	OR	•
IV	(a) Describe the steps for installing Eclipse IDE.	9
	(b) Compare Android OS and iOS.	6
	Unit — II	
V	Explain the life cycle of an Android activity with a neat diagram.	15
	Or	
VI	(a) Describe how to pass data between activities using intent.	9
	(b) Explain how to link two activities in Android application using intent.	6
	Unit — III	
VII	(a) Explain various basic view components in Android UI.	9
	(b) Describe how to store data into internal memory using file streams.	6
	OR	
VIII	(a) Write the Android code to add two numbers and display the result in a TextView.	9
	(b) Describe the steps to publish Android application in Google Play Store.	6
•	UNIT — IV	
IX	(a) Describe the steps to insert JavaScript code in a webpage with an example.	8
	(b) Explain various multimedia tags in HTML 5.	. 7
	Or	
X	(a) Describe the procedure to create and use external stylesheets.	8
	(b) Discuss newly introduced layout tags in HTML 5.	7